UNUSUALLY 6-CARDS 10-15, LEVEL 3-9-13 V GOOD 7CARD UNIT_SYN1PpeR UNUSUALLY WITH STOPPER UNUSUALL 2NT VS MAJORS BOTH minors USUALLY 8+ HCP IN LONG SUITS, VS DIAMONDS HEARTS + CLUBS DIRECT & JUMP CUE BIDS (Style; Response; Reopen) WS SUIT MICHAELS: 1C-2C BOTH M AJORS IF 1C-4+, IF CLUB 2-9-14 1C-2C BOTH M, 1D 2D BOTH M, 1M 3M ASKING FOR STOPER WITH FULL LONG minor. VS. NT (vs. Strong/Weak; Reopening:PH) VS WK. NT (vs. Strong/Weak; Reopening:PH) VS WK. NT; 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 5m+4M OR V STRONG 19+ VS WK. NT; 2C BOTH M, DS INGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ SSS4m+, 2NT both m, DBL 14PC+ VS. PREFMTS (Doubles; Cuc-bids; Jumps; NT Bids) TAKE OUT DBL, 2D 4D BOTH M, 2H 4C4D; 5C/5D WITH SS L2S 4C4D: 5C/5D WITH SILH4HS 4NT TWO PLACES TO PLAY STR. JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- Le, 1 or 2 or						
LEV OVERCALLS S-1711 P.C. (NOLTWO LEVEL RESP REF LEVEL OVER CALLS S-1711 P.C. (NOTWO) LEVEL S-17 P.C. (DE LEVEL S-17 P.C.) LEVEL S-17 P.C. (DE LEVEL S-17 P.C.) LEVEL S-17 P.C. (DE LEVEL S-17 P.C.) LEVEL S-18 P.C. (DE LEVEL S-17 P.C.) LEVEL S-18 P.C. (DE LEVEL S-18 P.C.) LEVEL S-18 P.C. (LEVEL S-18 P.C.) LEVEL S-18 P.C. (LEADS AND SIGNALS				W B F CONVENTION CARD
\$\frac{1}{2} \text{LEVEL_OVERCALLS_10_18_10_9} \text{ Fig. 16_14_5} \t		OPENING LE	ADS STYLE]
SEOPENNG LEW S. 16 P.C. 16 P.C. WITH S C. 20 BL 20 4 Pl 20 4						4 1
State 12 or 4 cm 12 or 4						
Difference The National Principle The Na						
USUALLY 10+, EVEL 3 IS USALLY TOARDS SUIT NATUAL						
ASSIGN PRICE BIDS STAND RESP FXCEPT REDI. VS DBI.		Other: HIGH II	N AGREED PA	ARTNER'S SUI	T WITHOUT HONOUR	MARCIN RUDZINSKI
MID						
LFADS Lead	4-8 HCP					
Lood						
Acc		LEADS				SYSTEM SUMMARY
King		Lead			Vs. NT	
AXX3, AK AXTICN Grand Resp except 2C 2NT INDICATES 15-16 AFTER (JMCP PINT − 2C JUMP OVERCALLS WIGHER RANGE IF PARTNER PASSED JUMP SUITE OVERCALLS WIGHER AND IF PARTNER PASSED JUMP SUITE OVERCALLS WIGHER AND INTERPRETATION UNLIALLY 6-CARDS 10-15, LEVEL 3 9-13 V GOOD 7C ARID SUIT, 2NT 19-2 J UISLAIL4 WITH STOPPER JUNE SUITE OVERCALLS WIGHER STOPPEN WITH STOPPER JUNE SUITE OVERCALLS WIGHER STOPPEN WITH STOPPER JUNE SUITE OVERCALLS WIGHER STOPPEN WITH STOPPER JUNE SUITE AND TO BE 16-24. FE JUN	INDICATES SINGLE minor ASK OPENER TO BID 2C	Ace	AKx(+), AK	T(+), Ax(+)	AKx(+), Ax	1C 2+ CARDS 11-21 2 WHEN 4432, 1D 4+D 11-21
AXASA, AK AKAJICA Queen QX,QLQ,D(x)— QX,Q	REOPENIG 1NT OVERCALL 11-14 PC VS 1m, 11-16 VS 1M	King	KQ, Kx, KQ	Tx, KQx(+),	Kx, KQx, KQTx, Akx(+),	5+ CARDS M (FORSING NT), 2/1 GF EXCEPT 1D-2C
STAND RISP ENCEPT 2: 2NT INDICATES 13-16 AFTER GM-FP INT 2: C GM-FP INT 2: C GM-FP INT 2: C GM-FP INT 2: C GM-FP INT 3: C GM-FP			Akx(x), AK		AK	
Jump Oyler Call Synthet Responses: funsial NT) 10					AKJT(x)	
Jump Oyler Call Synthet Responses: funsial NT) 10	STAND RESP EXCEPT 2C 2NT INDICATES 15-16 AFTER	Queen	Qx,QJ,QJx(-	+)		1 H, S RESPONSES MAY BE LIGHTER 5 HPC+
IUMP OVERCALLS (Style; Responses; Lineaual NT) 9 1 1 1 1 1 1 2 2 2 3 2 3 3 3 3 3						
Weak Jump Overcalls wider range if Partner Partner Partner Partner Partner Partner State Partner P	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	10		// \ /		WJS 3-6 PC OVER 1C/1D OPENING OR 1H- 2S
PASSID IUMP SUITE OVERCALL ON PROTECTIVE POSSITION USUALLY 61 (CARDS 10-15, LEVEL 3 9-13 V GOOD 7CARD SUIT, 2XT 19-21 USUALLY WITH STOPPER UNUSUALL 2NT VS MAJORS BOTH minors USUALLY 8+ ILCP IN LONG SUITE, VS DIAMONDS HERST 3 CLUBS PRECED SUITE 3 STATE 10-25 CROTH MAJORS BOTH minors USUALLY 8+ ILCP IN LONG SUITE, VS DIAMONDS HERST 3 CLUBS UNS SUIT MICHAELS: 10-26 GOTH MAJORS HE 10-4+, HF CLUB 2-3-4+ IC-2D BOTH MAJORS HE 10-4+, HF CLUB 2-3-4+, HF MAJORS HE 10-4+, HF MAJORS HE 10-						
JUMP SUITE OVERCALL ON PROTECTIVE POSSITION SUITALLY 4-CARDS 10-15. LYPEL 3 9-13 WG COOD 7CARD SUIT, 2NT 19-21 USUALLY WITH STOPPER UNUSUALLY 5-CARDS 10-15. LYPEL 3 9-13 WG COOD 7CARD SUIT, 2NT 19-21 USUALLY WITH STOPPER UNSUALLY STREAM SOFT minors USUALLY 8+ HCP IN LONG SUITS, VS DIAMONDS HEARTS + CLUBS INFO COLUMN) ii, 113 0(*)		311, 3 611, 123 6 (*)	
USUSALLY 6+CARDS 10-15, LEVEL 39-13 V GOOD 7CARD SUIT_XET 19-21 USUSALLY WITH STOPPER UNUSUAL I. 2NT VS MAJORS BOTH minors USUALLY 8+ HCP NA LONG SUITS, VS DIAMONDS HEARTS + CLUBS DIRECT & JUMP CUE BIDS (Style; Response; Reopen) VS SUIT MICHAELS: IC-2C BOTH M. ADRS IP IC-4+, IF CLUB 2+/3+ IC-2D BOTH M. TO ZD BOTH M. IM 3M ASKING FOR STOPER WITH FULL LONG minor. VS NT (ws. Strong/Weak; Reopening;PII) VS ST. MT: 2C BOTH M. 2D SINGLE M. 2H 5H4m+ 2S SS4m+, 2NT both m. DBL 5m- 4M GN V STRONG 19- VS WK. NT: 2C BOTH M. DB SINGLE M. 2H 5H4m+ 2S SS4m+, 2NT both m. DBL 14PC+ VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M. 2H 4-C4D- 5C/5D WITH SS. 2S 4C4D- 5C/5D WITH 5H 4H4S ANT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 • or 2 • NATURAL OVER OPPONENTS' TAKEOUT DOUBLE IC ROBB. 10PC+BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON THE COURT OF THE WISE SYSTEM ON TO THE WISE THE THE THE THE THE TOT TO THE WISE SYSTEM ON TO THE WISE THE THE THE THE THE THE THE T	JUMP SUITE OVERCALL ON PROTECTIVE POSSITION	Hi-X	xxx(+), Hx.	Tx, xx, Txxx	xxx, Tx, 9x, xx, Txxx	2D/H/S WEAK RELATED TO VURNABILITY AND POSITION
Lo.X Hxx+, 10xx, Hxx+ Lo.X Hxx+, 10xx Hxx+ Lo.X Hxx+, 10xx Hxx+,	USUALLY 6+CARDS 10-15, LEVEL 3 9-13 V GOOD 7CARD					
HCP IN LONG SUITS, VS DIAMONDS HEARTS + CLUBS DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	SUIT, 2NT 19-21 USUALLY WITH STOPPER					
HCP IN LONG SUITS, VS DIAMONDS HEARTS + CLUBS DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	UNUSUALL 2NT VS MAJORS BOTH minors USUALLY 8+	Lo-X	Hxx+, 10xx.		Hxx+	2NT 20-22 BAL
SIGNALS IN ORDER OF PRIORITY Partner's Lead Declarer's Lead Discarding SPECIAL BIDS (Style, Response; Reopen)				,		
Partner's Lead Declarer's	,	SIGNALS IN	ALS IN ORDER OF PRIORITY			
VS SUIT MICHAELS: 1C-2C BOTH M AJORS IF 1C 4+, IF CLUB 2+3-1 C-2C 5+C AND 4AV OR 6+C (PRECISION STYLE), 2D ASK FOR MAJORAMIN/MAX IF CLUB 2+3-1 C-2D BOTH M, ID 2D BOTH M, ID 3M ASKING FOR STOPER WITH FULL LONG minor.	DIRECT & JUMP CUE BIDS (Style: Response: Reopen)	Partn	er's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
CLUB 2+/3+ IC-2C= 5+C AND 4M OR 6+C (PRECISION STYLE), 2D ASK FOR MAJOR/MIN/MAX IF CLUB 2+/3+ IC-2D BOTH M, ID 2D BOTH M, IM 3M ASKING FOR STOPER WITH FULL LONG minor. 1 Attitude Suit Preference Attitude VS. NT (vs. Strong/Weak; Reopening; PH) VS ST. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 554m+ 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: CLEAR HAVE 5 COUNT DOUBLES VS.PREEMIS (Doubles; Cuc-bids; Jumps; NT Bids) TAKE OUT DUBLES (Style; Responses; Reopening) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: SC/5D WITH 5S 2S 4C/4D: SC/5D WITH 4H/4S ANT TWO PLACES TO PLAY STR JUMPS OVER PREEMITS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 NATURAL SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL US OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTTHERWISE SYSTEM ON STR JUMPS OVER PASS IS FORCING IN ALL 2/1 SEQUENCES BELLOW GAM PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US INPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS MOSTLY OF STRONG OPENINGS MOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS MOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS MOSTLY OF STRONG OPENINGS MOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENINGS WOSTLY OF STRONG OPENING WOSTLY OF STRONG OPENING WOSTLY OF STRONG OPENING WOSTLY OF ST						
STYLE), 2D ASK FOR MAJOR/MIN/MAX IF CLUB 2+/3+ IC-2D BOTH M, 1D 2D BOTH M, 1M 3M ASKING FOR STOPER WITH FULL LONG minor. Suit 2 Count Suit preference Attitude Suit 1 Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Signals (including Trumps): suit preference In trumps DOUBLES TAKE OUT DBLS, 2D 4D BOTH M, 2H 3H4m+ Suit 2 Count Signals (including Trumps): suit preference Signals (including Trumps): suit preference In trumps DOUBLES TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: SC/5D WITH 5S 2.25 4C/4D: SC/5D WITH 5H, 4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ NATURAL DVER OPPONENTS' TAKEOUT DOUBLE IC ROBL 10PC + BAL OR NO CLEAR BID STRONG, OTHER WISE SYSTEM ON SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL IS COUNT DBLS, 2D AD BOTH M, 1D 2D BOTH M, 1M 3M AC,4D SOUTHAMERICAN TRANSFERS 8-8,5 PLAYING 4C,4D SOUTHAMERICAN TRANSFERS 8-8,5 PLAYING AC,4D SOUTHAMERICAN TRANSFERS 8-		1 / 1111	acc	Count	rititude	STATE OF THE OF THE SELECT WHAT BE ELSE
Suit 2 Count Suit preference Count ASKING FOR STOPER WITH FULL LONG minor. VS. NT (vs. Strong/Weak; Reopening; PH) VS. NT (vs. Strong/Weak; Reopening; PH) VS. ST. NT: 2C BOTH M, 2D SINGLE M, 2H 5114m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5114m+ 2S 554m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5114m+ 2S 554m+, 2NT both m, DBL 14PC+ VS. PREEMIS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S, 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMIFIS NATURAL NON SYSTEMIC 3RD/4TH SEAT OPENING USUALLY LEAD DIRECTING TAKE OUT DBUBLES (Styl; Responses; Reopening) TAKE OUT DBUBLES (Styl; Responses; Reope						
ASKING FOR STOPER WITH FULL LONG minor. Asking For Stoper with Full Long minor.		Suit 2 Cour	nf	Suit preference	e Count	4C 4D SOUTHAMERICAN TRANSFERS 8-8 5 PLAYING
1 Attitude Smith Echo Suit preference NT 2 Count Count NT 2						10, 12 500 THE MERCELLY THE RESIDENCE OF TEATHER
VS. NT (vs. Strong/Weak; Reopening; PH) VS ST. NT; 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS. WK. NT; 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D; 5C/5D WITH 5S , 2S 4C/4D; 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 NATURAL OVER OPPONENTS' TAKEOUT DOUBLE IC ROBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON NT (vs. Strong/Weak; Reopening; PH) NT 2 Count	I STATE OF STATE WITH TO BE BOTTO IMMON					1 LEV OVERCALLS 8-17(18) OCASSIONALY WITH 4+
SST.NT; 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 5m+4 M OR V STRONG 19+ VS WK. NT; 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ Signals (including Trumps): suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D; 5C/5D WITH 5S 2S 4C/4D; 5C/5D WITH 5H,4H/4S ANT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠ NATURAL SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON OTHERWISE SYSTEM ON DIRECTING Attitude Suit Preference Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Suit preference Attitude Signals (including Trumps): suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference TAKEOUT DOUBLES (Style: Responses; Reopening) TAKEOUT DOUBLES (Style: Responses; Reopening) TAKEOUT DOUBLE (Style: Responses; Reopening) TAK	VS NT (vs Strong/Weak: Reonening: PH)					
VS ST. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ Signals (including Trumps): suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps DOUBLES VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S, 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or 2 over the over the or 2 over the over t	vo. 1v1 (vs. otrong/ vveak, reopening,1 11)	111 2 Cour	it	Count	Count	
2S 5S4m+, 2NT both m, DBL 5m+ 4M OR V STRONG 19+ VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ DOUBLES TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S, 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY SIR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24 NATURAL DVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON Signals (including Trumps): suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse attitude, count, reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse discards, smith echo vs NT, suit preference in trumps lead and played reverse di	VS ST. NT: 2C BOTH M. 2D SINGLE M. 2H 5H4m+	3 Suit	Preference	Suit preference	e Attitude	DIESTINO .
VS WK. NT: 2C BOTH M, 2D SINGLE M, 2H 5H4m+ 2S 5S4m+, 2NT both m, DBL 14PC+ VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S , 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 over m both M, REOPENING X FROM 8 PC+ NATURAL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON TAKEOUT DOUBLES (Style; Responses; Reopening) TAKEOUT DOUBLE (Style; Responses; Reopening) TAKEOUT DOUBLE (Style; Responses; Reopening) TAKEOUT DOUBLE (Style; Responses; Reopening) TAKEOU						FIT ILIMPS IN COMPETITION AND BY PASSED HAND
DOUBLES VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S, 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or 2 over both M, REOPENING X FROM 8 PC+ NATURAL SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON In trumps DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening) TAKE OUT DBLS (Style; Responses; Reopening) TAKE OUT DBLS (Style; Responses; Reopening) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S, ACRD SUIT RESPONSIVE DBL THRU 4H, OVER M INDICATES BOTH M, OVER M both M, REOPENING X FROM 8 PC+ SPECIAL FORCING PASS SEQUENCES: AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS FORCING PASS IS FORCING IN ALL 2/I SEQUENCES BELLOW GAM PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF AND 4TH HAND						THE JOINT S IN COMMENTATION AND BY TASSED HAND
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S AS 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ NATURAL SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SOS RDBL, LEAD DIRECTION DBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON DOUBLES TAKEOUT DOUBLES (Style; Responses; Reopening) TAKE OUT DBL THRU 4H CAN HAVE 5 CARD SUIT RESPONSIVE DBL THRU 4H, OVER M INDICATES BOTH m, OVER M BOTH M, REOPENING X FROM 8 PC+ SPECIAL FORCING PASS SEQUENCES: AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS FORCING PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY (3RD AND 4TH HAND			, count, reverse	uiscarus, siiiiu	recho vs N1, suit preference	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S , 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠ NATURAL SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON ITAKEOUT DOUBLES (Style; Responses; Reopening) TAKE OUT DBL THRU 4H CAN HAVE 5 CARD SUIT RESPONSIVE DBL THRU 4H, OVER M INDICATES BOTH m, OVER M both M, REOPENING X FROM 8 PC+ SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SPECIAL FORCING PASS SEQUENCES: AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS FORCING PASS IS FORCING IN ALL 2/1 SEQUENCES BELLOW GAM PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF STREET OPENING	25 JOHII -, ZIVI UUUI III, DDL 141 CT	iii uuiiips		DOUDI EC		
TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S , 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or 2 over the post of				DOUBLES		
TAKE OUT DBLS, 2D 4D BOTH M, 2H 4C/4D: 5C/5D WITH 5S , 2S 4C/4D: 5C/5D WITH 5H,4H/4S 4NT TWO PLACES TO PLAY STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or 2 over the post of	VC DDEEMTS (Doublest Cue bide: Immer NT Dide)	TAKEOUT D	OHDI ES (S4-1	o. Dosnancas: 1	Poononing)	
RESPONSIVE DBL THRU 4H, OVER M INDICATES BOTH m, OVER m both M, REOPENING X FROM 8 PC+ VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or 2 over modely many to the properties of					<u>. U</u>	<u>·</u>
STR JUMPS OVER PREEMPTS VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 or						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24 NATURAL SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS SPECIAL FORCING PASS SEQUENCES: AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS FORCING FORCING SUPPORT X THRU 2H, SUPPORT RDBL, LIGHTNER DBL, SOS RDBL, LEAD DIRECTION DBL, ANTI LEAD DBL, INV DBL OVER OPPONENTS' TAKEOUT DOUBLE IC RDBL 10PC +BAL OR NO CLEAR BID STRONG, OTHERWISE SYSTEM ON SPECIAL FORCING PASS SEQUENCES: AFTER X OF WEAK/MINI 1NT PASS AFTER OPPS 2C/D IS FORCING IN ALL 2/1 SEQUENCES BELLOW GAM PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF THE PASS AFTER OPPS 2C/D IS FORCING IN ALL 2/1 SEQUENCES BELLOW GAM PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF THE PASS AFTER OPPS 2C/D IS FORCING PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF THE PASS AFTER OPPS 2C/D IS FORCING PASS IS FORCING WHEN ITS CLEAR HAND BELONGS TO US IMPORTANT NOTES: NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY OF THE PASS AFTER OPPS 2C/D IS FORCING					· ·	
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OTHERWISE SYSTEM ON 3 RD AND 4 TH HAND						
		1				NON SYSTEMIC LEAD DIRECTING OPENINGS MOSTLY ON
HUMD FIT ON 2/3/A 1M (v) TDANSFEDS 2M - 5 7DAISE 2M 1						
	JUMP FIT ON 2/3/4, 1M (x) TRANSFERS, 2M= 5-7RAISE, 2M-1	1				PSYCHICS: RARE
=8-10+RAISE	=8-10+RAISE					

OPENING		OF	THRU						
	√								
	TICK IF ARTIFICIAL	MIN. NO. C	NEG.DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.4		2	4Н	11-21, +2 C, WITH 4C AND 4D WE TEND TO OPEN 1D	1D USUALLY 4+ 6+HCP,1H/S 4+ 5+HCP, 1NT 6-10 NO 4M,2C GOOD 10+ HCP 5+C 2D 5+C 8-11 DISTIBUTIONAL INVITE, 2H/S 6+ 3-6 HCP,2NT 10-12 INV, 3C 5+C 3-8 HCP 3D/H/S SPLINTERS	1NT 11-14 COULD BE WITH 4M, SINGLE RAISE COULD BE WITH 3+,REVERSE 16+, 2NT 18-19 BAL, 3C 15+, 3D/H/S SPLINTERS, 3NT= 13-16 AKQxxxx, 4c = 4CARDS SUPPORT 18+ NO SHORTAGE. RASE TO 4M UP TO 17 SHAPY 1C-2C-2NT 11-14 BAL	AFTER X SYSTEM ON BUT XX= 10+ POSIBLE PENETLY X, SUPPORT X/XX NOT MANDATORY, GOOD/BAD 2NT IF RESPONDER SHOWS VALUES AND OPENER CAN'T 'BID 2C		
						1C-2C- 2D NAT OR 18+, 1C-2C-2NT-3X 15+SHORTAGE			
1 •		4	4H	11-21 4+ D	NAT 5+PC, 2D=10+, 3C=9-11 WITH 4+D UNBAL, 2H/2S=6+ WEAK3-6 PC,3M/4C=SPL. 4M=NAT, 1D-2C 10+ 1RF	SIMILAR TO 1C 1D-2D-2M NATURAL 11+, 1D-2D-3C NATURAL OR 18+	SIMILAR TO 1C		
1♥		5	4D	11-21 5+	1NT 5-12FORSING CAN BE WITH SUPPORT IF 5- 7 OR 10-11, 2/1 GF 3C CAN BE 3+ OTHERWISE 5+, 1M-3M PREEMPRIVE 3-6 4 TRUMPS, 1H-4S TO PLAY	1M-2NT- 3C MIN, 3D 15+ NO SHRTAGE, 3H SHORT C 14+, 3S SHORT D 14+, 3NT SHORT OTHER MAJOR 14+, LEVEL 4 VOID AND MORE THAN MINIMUM.	1NT SEMIFORSING 2C DRURY, 2NT 4+H/S INV SHORTAGE,		
			411	11 21 5	3C/D NATURAL INVITE WITHOUT SUPPORT, 2NT STENBERG 1S-3H /4C/4D SPLINTER	1M- 1NT 2C/D IS 3+ CARDS	OPPONENTS SUIT INV+ WITH SUPPORT, 2NT MIXED RAISE		
INT		5	4H	11-21 5+ 15-17 BAL	1S-4H TO PLAY 2C NP STAYMAN, 4 WAY TRANSFERS ,3M SPLINTER 4+/5+ MINORS 3C PUPPET STAYMAN, 3D 5+4+ MINORS STRONG, 4C GERBER, 4D/H TEXAS TRANSFERS	AS 1H 1NT-2C-2D 2H/S IS INVITATIONAL WITH 54 MAJORS (IF WEAK JUST TRANSFER) 1NT-2C-2D-3M IS SMOLEN	RUBENSOHL, X NEGATIVE UP TO 3S		
2*	YES	0	3S	23+bal, 20+unbal	2D 0/1 2H 2 CONTROLS, 2S 3+ CONTROLS		X = V WEAK HAND NO K OR 2Q		
					3C/3D/H/S TRANSFER TO 6+ GOOD SUIT, 2NT=9- 12 BALANCED WITH SOFT VALUES ,	KOKISH TRANSFER	PASS CONSTUCTIVE, 2NT TO 3H TRANSFERS TO SUIT ABOVE		
2♦		5	NO	5-10 5+ D	2NT ENQ, NEW SUIT 1RF	2D-2NT-3D IS MINIMUM	4TH SEAT10-13(14) DECENT 6+ SUIT		
				USUALLY 6 CARDS		2D -2NT- 3X IS Q OR BETTER GOOD HAND, 2D-2NT-3NT AKQxxx	NEW SUIT IS NON FORSING AFTER X OR OVERCALL		
2♥		5	NO	5-10 5+H	.2NT ENQ, NEW SUIT 1RF	LIKE 2D	4TH SEAT 10-13(14) DECENT 6+ SUIT		
				USUALLY 6 CARDS			NEW SUIT IS NON FORSING AFTER X OR OVERCALL		
2.		5	NO	5-10 5+ S	.2NT ENQ, NEW SUIT 1RF	LIKE 2D	4TH SEAT 10-13(14) DECENT 6+ SUIT		
				USUALLY 6 CARDS			NEW SUIT IS NON FORSING AFTER X OR OVERCALL		
2NT		1	3S	(19)20-22 CAN BE WITH 5M/6m	MODIFIED STAYMAN, 3D/H TRANSFERS, 3S 4+4+ INVITE TO SLAM, 4C/D= 6+ H/S, 4H/S=6+C/D	2NT-3C- 3D NO 4M ANFTER THAT 3H/S IS SMOLEN, 3H= 4+H (3S ASK), 3S 4 SPADES, 3NT 5 SPADES			
3 .		6	NO	5-10 USUALLY 7 CARDS	NEW SUIT 1RF, 3NT BY OPENER = NO SUPPORT		ON THE 4TH SEAT AKQxxxx 9-12		
3♦		6	NO	5-10 USUALLY 7 CARDS	NEW SUIT 1RF, 3NT BY OPENER = NO SUPPORT		ON THE 4TH SEAT AKQXXXX 9-12		
3 ♥		6	NO NO	5-10 USUALLY 7 CARDS 5-10 USUALLY 7 CARDS	NEW SUIT 1RF, 3NT BY OPENER = NO SUPPORT NEW SUIT 1RF,		ON THE 4TH SEAT AKQxxxx 9-12 ON THE 4TH SEAT AKQxxxx 9-12		
					,		III III OBIII III QAAAA / 12		
3NT	YES	7	NO	Preempt with 7+m	Like 4c/d opening				
4.	YES	7	NO	7+H 8-9tricks	4D IS SLAM INVITE, 4NT IS RKCB	OVER 4D NEW SUIT FROM OPENER IS VOID, 4NT IS GOOD SUIT WITH SHORTAGE (5C ASK), 5H IS FULL SUIT	ON THE 4 SEAT SYSTEM ON BUT UPPER RANGE		
4♦	YES	7	NO	7+s 8-9 tricks	4H IS SLAM INVITE , 4NT IS RKCB	LIKE 4C	LIKE 4D		
4 ∨ 4 ♦		7	NO NO	LESS THAN 8 TRICKS LESS THAN 8 TRICKS					
4♠ 4NT	YES	,	NO	6+5+ minors preemtive					
5 .		8	NO			HIGH LEVEL	BIDDING		
5♦		8	NO			RKCB 1430, splinters, exclusion blackwood, D	OPI, ROPI		
5M		8	NO	Ī		İ			